

Hosted by

CAMELOT

DECEMBER 5 – 6, 2016
LONDON, UK

INNOVATION



Venue

DECODED

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LEARN LEAN AND PUT "*START-UP SPIRIT*"
INTO ACTION IN YOUR LOTTERY

INNOVATION WORKSHOP PROGRAMME

Monday, December 5

Identifying and Validating Customer Problems (Problem Fit)

- 08:30 Working documents presented to the participants at the EL Welcome desk in front of the meeting room and breakfast buffet available.
- 09:00 - 09:15 *Context setting*
Introduction to the day, the EL Innovation Working Group and why we are here.
- 09:15 - 10:00 *Disruptive innovations*
Presentation on the patterns of innovation and case studies from different industries eg. Uber, AirBnB, Raffle...
- 10:00 - 10:30 *Agile* - Albion
Overview and how applied through scrum.
- 10:30 - 11:00 *Design Thinking* - Albion
Overview and how applied through Google Design Sprints.
- 11:00 - 11:15 *Set the brief*
Each team is a start-up and must come up with a big idea to meet the brief.
- 11:15 - 11:30 *Peer 2 peer interviews*
Come up with three questions and interview colleagues about your area of interest.
- 11:30 - 11:45 *Personas, pains & gains*
Create a persona for your customer and identify their motivations, pains and gains.
- 11:45 - 12:30 *Customer journey*
Understand the importance of customer journey mapping and the touch points you have with the consumer.

12:30 - 13:00 *Lunch*

- 13:00 - 13:15 *Prioritise assumptions*
Identify the assumptions that are implicit in your idea and prioritise them.
- 13:15 - 14:00 *Interviews*
Get out the building and speak to real potential customers on the street.

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- 14:00 - 14:30 *Ideation*
Use the data and insight from the interviews to come up with an improvement to one part of the customer journey, to enhance the user experience.
- 14:30 - 15:00 *Introduction to types of experiments*
Which experiment do you use, and when? What sort of methodologies are out there to confirm specific hypotheses?
- 15:00 - 15:30 *Landing page experiment*
Identify an assumption and create a landing page, using a free digital tool.
- 15:30 - 16:00 *Optimise landing page UX*
Use the five second test and an online tool to optimise the user experience of your landing page.
- 16:00... *Growth hacking*
Create a Facebook advert to get your landing page out to real consumers and test whether your perceived pain is real. Run the experiment overnight.



An evening in the Secret Garden

hosted by **CAMELOT**

19:00 - Meeting at the hotel reception of the **South Place Hotel**,
3 South Place, London EC2M 2AF

Tuesday, December 6

Iterating your Product/Service (Solution Fit)

- 09:00 - 09:10 *Introduction*
Decoded Introduce the day
- 09:10 - 09:30 *Case study* - Camelot
How these new ways of working have been implemented, and the results.
- 09:30 - 10:30 The Bakery discuss their approach and tips for working with start-ups.
- 10:30 - 11:00 *Measuring experiments*
A look at common metrics, benchmarks and setting your own minimum success criteria.
- 11:00 - 11:30 *Business Model Innovation*
Explore the Business Model Canvas and new ways to monetise your ideas.



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- 11:30 - 11:45 *Data presentation*
How data can help create a more personalised service for customers.
- 11:45 - 12:15 *Concept video experiment*
Use an online tool to create a concept video to test your idea.
- 12:15 - 12:45 *Paper prototype experiment*
Create a paper prototype to test your idea.
- 12:45 - 13:00 *Elevator pitch*
How to create elevator pitches, and interact with real customers. Attendees will create their own elevator pitch of their proposition.

13:00 – 14:00 *Lunch*

- 14:00 - 14:30 *Test your experiments*
Get out of the building to test your landing page, concept video or paper prototype with real customers.
- 14:30 - 15:00 *Pivot, persevere or stop*
Use data collected through experiments and talking to customers, to make a decision on the future of your proposition.
- 15:00 - 15:30 *Prepare pitch and present*
Attendees prepare a pitch that talks through their process and learnings.
- 15:30 - 16:00 *Wrap up*
We will end the day with a discussion about the programme learnings and outcomes. How has the process shaped your projects? What would you do next? How will you apply the learnings to your day-to-day role?

End of the workshop